

# Experimental Demonstration of 128×128 Optical Cross-Connects with 2.45 Pbps Throughput

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**Abstract** *We experimentally demonstrate 128×128 optical cross-connects with 2.45 Pbps throughput. Numerical simulations confirm routing penalty of around 1% for various metro and core network topologies. Transmission experiments using the full extended C-band clearly show its applicability to metro and core networks. ©2023 The Authors*

## Introduction

The network capacity must be increased to handle the rapidly growing network traffic. The fibre-capacity improvement attained by enhancing the spectral efficiency is now reaching the theoretical limit [1]. To offset this limit, space-division multiplexing (SDM) technologies utilizing multiple single-core fibres (SCFs) or multi-core fibres (MCFs) are being extensively studied [2,3]. In attaining such systems, the high core parallelism of SDM-based networks requires high-port-count optical cross-connects (OXC) to bridge the numerous cores of optical fibres installed on each link [4-8]. The typical OXC used in present SCF-based networks comprises multiple wavelength selective switches (WSSs) [9]. A 1×95 WSS prototype has been reported so far [10]; however, the port count of commercially available WSSs is still limited to around 50 [11,12]. As a result, the OXC port count attained with such WSSs is also limited to around 50. This motivates us to develop a novel OXC architecture that attains port expandability necessary for future large-capacity networks.

To realize the high-port-count OXC in a practical way, we have proposed an OXC architecture that can be configured only with commercially available mature devices, i.e., low-port-count splitters/WSSs and high-port-count matrix switches [13]. This OXC architecture has routing restriction of contention; however, our contention-aware routing algorithm based on graph degeneracy can make the routing penalty marginal. Our previous work proved that the routing performance degradation relative to ideal all-WSS-based nodes, which need numerous high-port-count WSSs and thus are infeasible, is less than 2%. A proof-of-concept transmission experiments using a 16×16 OXC prototype with 300.8 Tbps throughput was reported in OFC2023 [13].

In this paper, we demonstrate a 128×128 OXC by conducting transmission experiments using 32-Gbaud DP-QPSK and DP-16QAM signals aligned in the full extended C-band. The net throughput reaches 1.22 Pbps with QPSK signals and 2.45 Pbps with 16QAM signals. Numerical simulations on several metro and core network topologies show the good routing performance with marginal penalty. The good transmission characteristics thanks to our low-loss architecture were also confirmed; the transmissible distances were 3100 km for QPSK signals and 700 km for 16QAM signals.

## High-port-count OXC Architecture

Fig. 1 depicts  $N \times N$  OXCs based on (a) broadcast-and-select (B&S) architecture and (b) route-and-select (R&S) architecture [8,14]. The B&S architecture comprises  $N \times 1 \times (N+1)$  splitters and  $N \times (N+1) \times 1$  WSSs whereas the R&S architecture comprises  $N \times 1 \times (N+1)$  WSSs and  $N \times (N+1) \times 1$  WSSs. If  $N$  is larger than  $\sim 10$ , the B&S OXC cannot be realized due to the excessive power loss yielded by high-degree splitters. If  $N$  is larger than  $\sim 50$ , we need to cascade or parallelize multiple small-port-count WSSs to create a single large-port-count WSS; this architecture is infeasible in most cases as too many costly WSSs and optical amplifiers are necessary [15].

Fig. 2 illustrates an  $N \times N$  OXC based on our proposed architecture, where  $N \times 1 \times (B+1)$  splitters,  $B \times N \times N$  matrix switches, and  $N \times (B+1) \times 1$  WSSs are connected. The operation principle is as follows: the splitter distributes an optical signal to the following matrix switches, where one of the output ports of the splitter is used for dropping signals. Then, the matrix switch delivers the signal to the WSS connected to the target output port. After that, the WSS selectively combines the input signals, where one of the input ports of the WSS is used for adding signals. This architecture

has colourless and directionless routing capability thanks to the wavelength selectivity of the WSSs and full connectivity of matrix switches. Although this architecture has contention on optical-path routing, the penalty can be suppressed by using a contention-aware routing algorithm based on graph degeneracy [13].

The remarkable benefit of adopting this OXC architecture is its scalability. As shown in the next section, a reasonable value of  $B$  in Fig. 2 is 3. Therefore, we can construct, as one example, a  $128 \times 128$  OXC with  $1 \times 4$  splitters,  $128 \times 128$  matrix switches, and  $4 \times 1$  WSSs; all of these devices are commercially available.

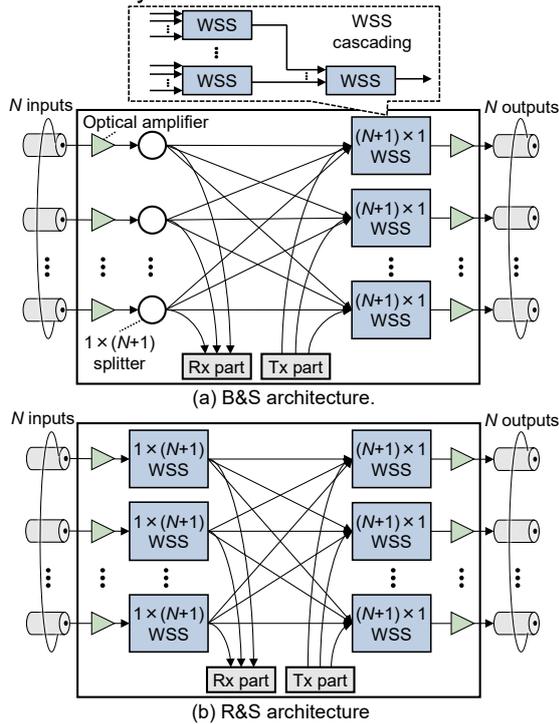


Fig. 1: Conventional OXC architectures.

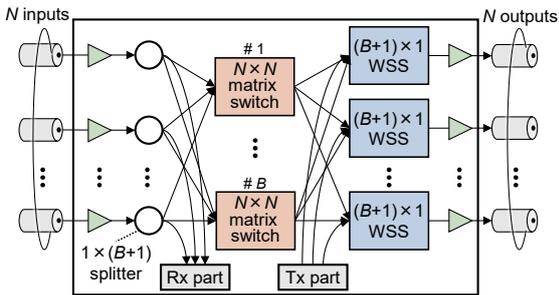


Fig. 2: Proposed OXC architecture, where  $B < N$ .

### Simulations on Routing Performance

We newly examine two core-network topologies and two metro-network topologies as summarized in Tab. 1 [16-19]. The available frequency range of each fibre is set to 4.8 THz assuming the full extended C-band, i.e., 384 12.5 GHz frequency slots are utilized. Traffic demands are generated as a set of optical path setup requests, where the source and destination

nodes are uniformly and randomly selected. To assess the system, we employ the traffic intensity metric, which is defined by the average number of optical paths connecting every pair of nodes. We consider three distinct optical path categories, with each path requiring 4, 7, or 15 frequency slots. The occurrence probability of each path category is assigned a value of 1/3. We adopt our contention-aware routing algorithm based on graph degeneracy [13]. The baseline architecture is the ideal all-WSS-based node though it is impractical for OXC port counts greater than 50; this OXC can route any input wavelength to any output port with the exception being wavelength contention on a fibre. Each result is obtained by averaging the results of 20 calculations.

Fig. 3 shows the number of necessary fibres calculated against traffic intensity, where the results are normalized by baseline performance. When the traffic intensity is low, the increase in the number of fibres is large. This is because the number of accessible adjoining nodes is small when the number of fibres connected to nodes is small. Here, let us focus on the high-traffic-intensity region that corresponds to the target situation in this paper; by setting  $B = 3$ , the fibre increment incurred is around 1% for all network topologies. Thus, we can utilize commercially available  $4 \times 1$  WSSs to construct the OXC even though the OXC port count exceeds 100.

Tab. 1: Network topologies.

Network topology	US LATA	Verizon	German	Spanish
Number of nodes	11	14	17	21
Number of links	23	19	26	35
Node degree	Max.	8	5	6
	Min.	2	2	2
	Ave.	4.18	2.71	3.06

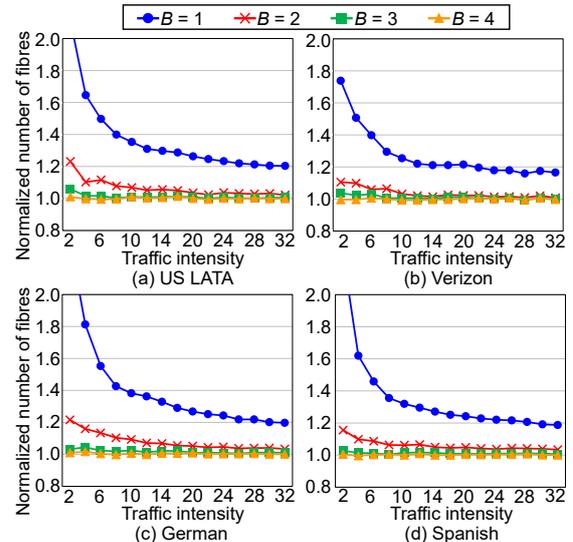


Fig. 3: The normalized number of fibres vs. traffic intensity, where  $B+1$  is the degree of splitters/WSSs.

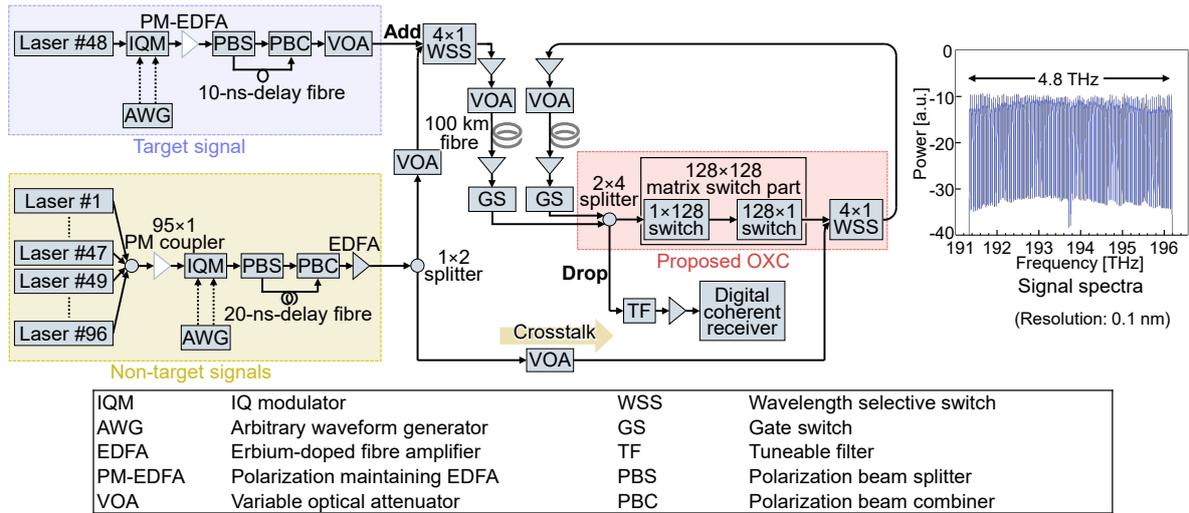


Fig. 4: Experimental configuration.

### Experiments on Transmission Characteristics

To confirm the feasibility of our OXC architecture, we conducted transmission experiments. Fig. 4 depicts the experimental system, where a part of the 128×128 OXC was constructed. A 32 Gbaud QPSK/16QAM signal was formed by an IQ modulator (IQM) driven by an arbitrary-waveform generator (AWG) with two output ports. The polarization-division multiplexing was emulated in a split-delay-combine fashion. After power adjustment using variable optical attenuators (VOAs), the target signal and 95-wavelength non-target signals were combined by a 4×1 WSS. The spectra of the 96-wavelength signals are shown in Fig. 4, where the signal powers were flattened within  $\pm 0.9$  dB. After power optimization using a VOA, the signals were launched into a 100 km optical fibre with dispersion coefficient of 16.5 ps/nm/km, attenuation coefficient of 0.2 dB/km, and nonlinearity coefficient of 1.5 /W/km. Then, the signals were input to the loop transmission system that comprised a pair of synchronous gate switches (GSs), our proposed OXC, an erbium-doped fibre amplifier (EDFA) followed by a VOA, a 100 km fibre, and an EDFA. According to the simulation results shown in Fig. 2, we adopted  $B = 3$ , i.e., 1×4 splitter and 4×1 WSS were used to construct the OXC. The 128×128 OXC consisted of 2×4 coupler/splitter, part of 128×128 matrix switch, and 4×1 WSS. Note that 2×4 coupler/splitter has functions of the 2×2 coupler for the loop system and the 1×4 splitter for the OXC concurrently; the undesired excess loss due to the loop system was thus minimized. The matrix switch was based on microelectromechanical system (MEMS) whereas the WSS was based on liquid crystal on silicon (LCOS); both devices are widely utilized in real-world networks. The OXC loss was 17.1 dB in total. Here, we assumed the worst case in

terms of filtering effect; the spectrum narrowing was induced at every OXC traversal. After traversing the loop system, the signal was dropped by the 2×4 coupler/splitter. The target signal was then extracted by a wavelength-tuneable filter and recovered by a digital coherent receiver.

Fig. 5 plots the BER measured against transmission distance or node hop count. We observe that 31 hops/3100 km and 7 hops/700 km can be transmitted using QPSK and 16QAM signals when the target BER was set considering forward error correction (FEC). These results clearly show that the proposed OXC architecture can be applied to most metro and core networks.

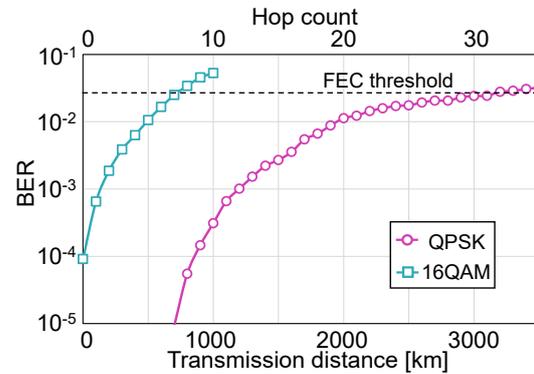


Fig. 5: Measured BER vs. transmission distance/hop count.

### Conclusion

This paper demonstrated a 128×128 OXC with throughput of 2.45 Pbps, assuming its application to future high-capacity optical networks. Its feasibility was successfully confirmed through network simulations and transmission experiments. This architecture is fully extensible since matrix switches with size of over 300×300 are commercially available [20,21].

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